

# 1 Overhead for different fencing strategies

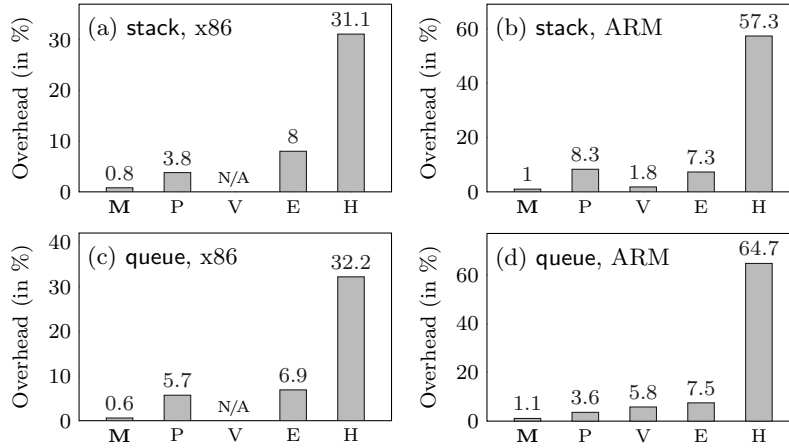


Figure 1: Overheads for the different fencing strategies (compiled with `gcc -O1`).

|     | stack on x86     | stack on ARM     | queue on x86     | queue on ARM     |
|-----|------------------|------------------|------------------|------------------|
| (M) | [9.721; 9.747]   | [8.858; 8.902]   | [11.437; 11.503] | [14.800; 14.838] |
| (P) | [10.004; 10.044] | [9.499; 9.541]   | [12.012; 12.092] | [15.165; 15.207] |
| (V) | N/A              | [8.924; 8.972]   | N/A              | [15.478; 15.538] |
| (E) | [10.405; 10.455] | [9.414; 9.450]   | [12.170; 12.208] | [15.737; 15.787] |
| (H) | [12.629; 12.691] | [13.815; 13.839] | [15.034; 15.112] | [24.122; 24.162] |

Figure 2: Confidence intervals for the mean execution times (in sec) for the data structure experiments (compiled with `gcc -O1`).